

Modeling Lava Flows

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LDEO

Columbia University

PASI workshop
Costa Rica, January 2010

Under the oceans...

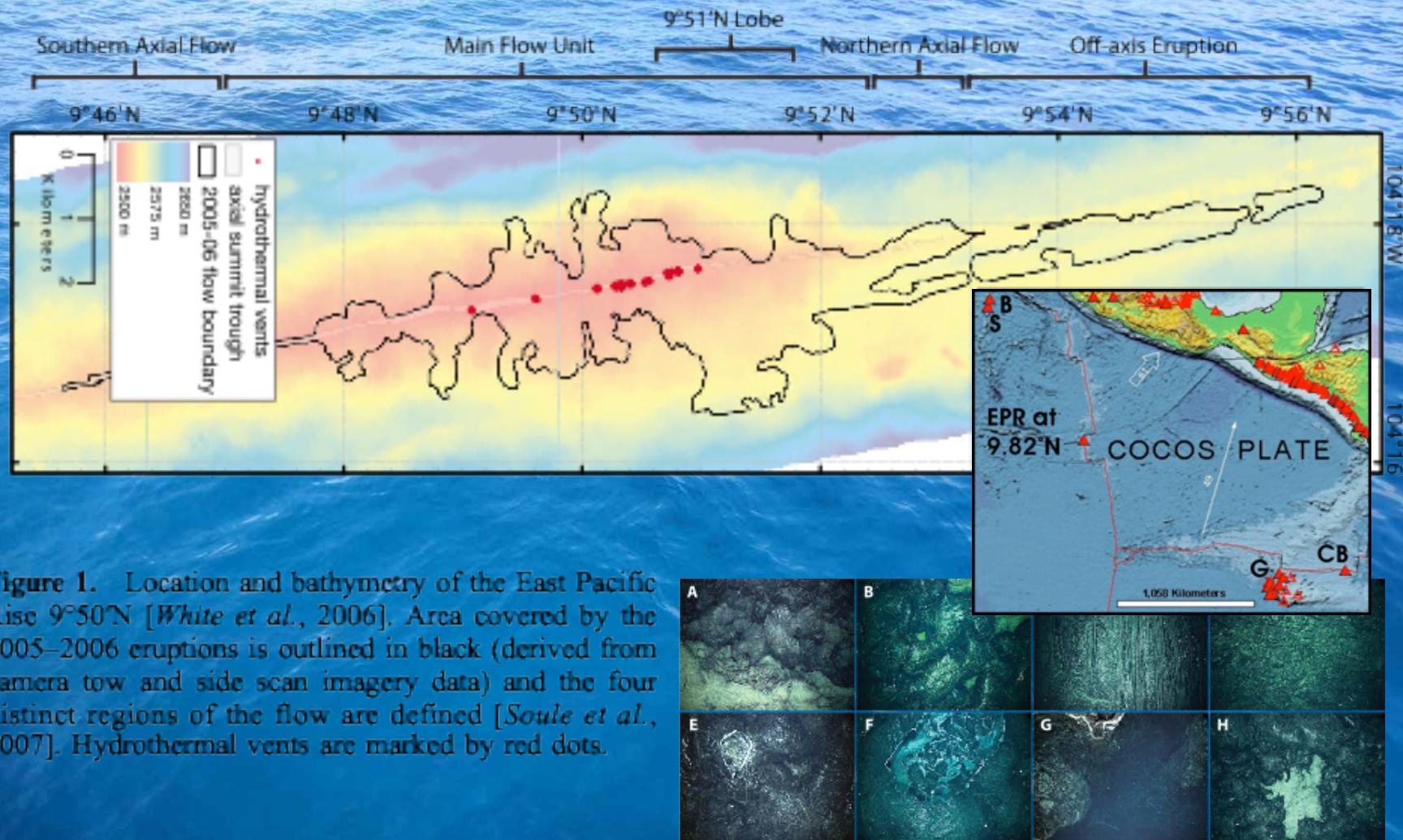
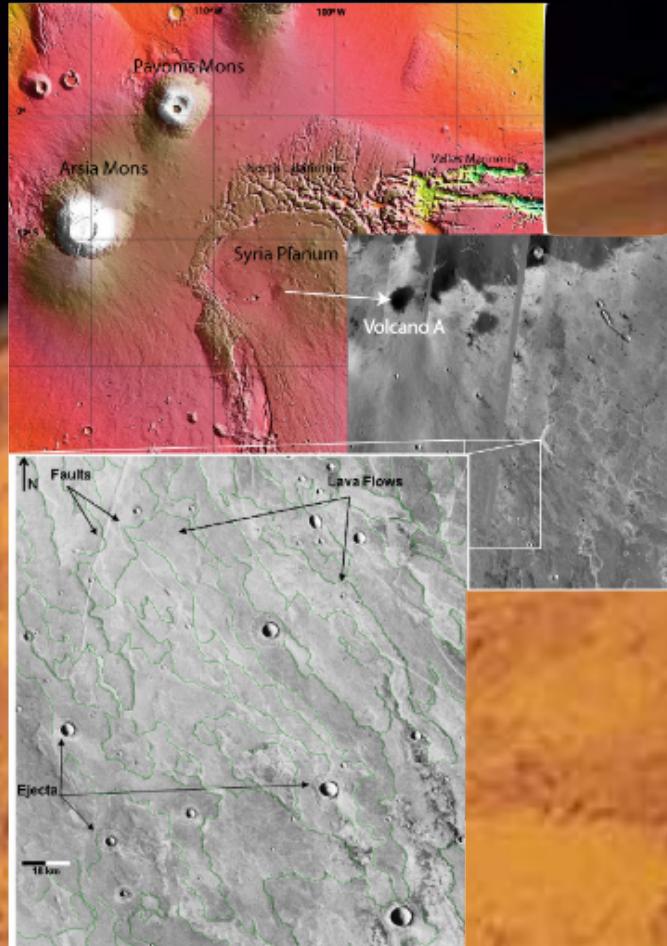


Figure 1. Location and bathymetry of the East Pacific Rise 9°50'N [White *et al.*, 2006]. Area covered by the 2005–2006 eruptions is outlined in black (derived from camera tow and side scan imagery data) and the four distinct regions of the flow are defined [Soule *et al.*, 2007]. Hydrothermal vents are marked by red dots.

Fundis et al G3 2010

on Mars ...



Baptista et
al 2007

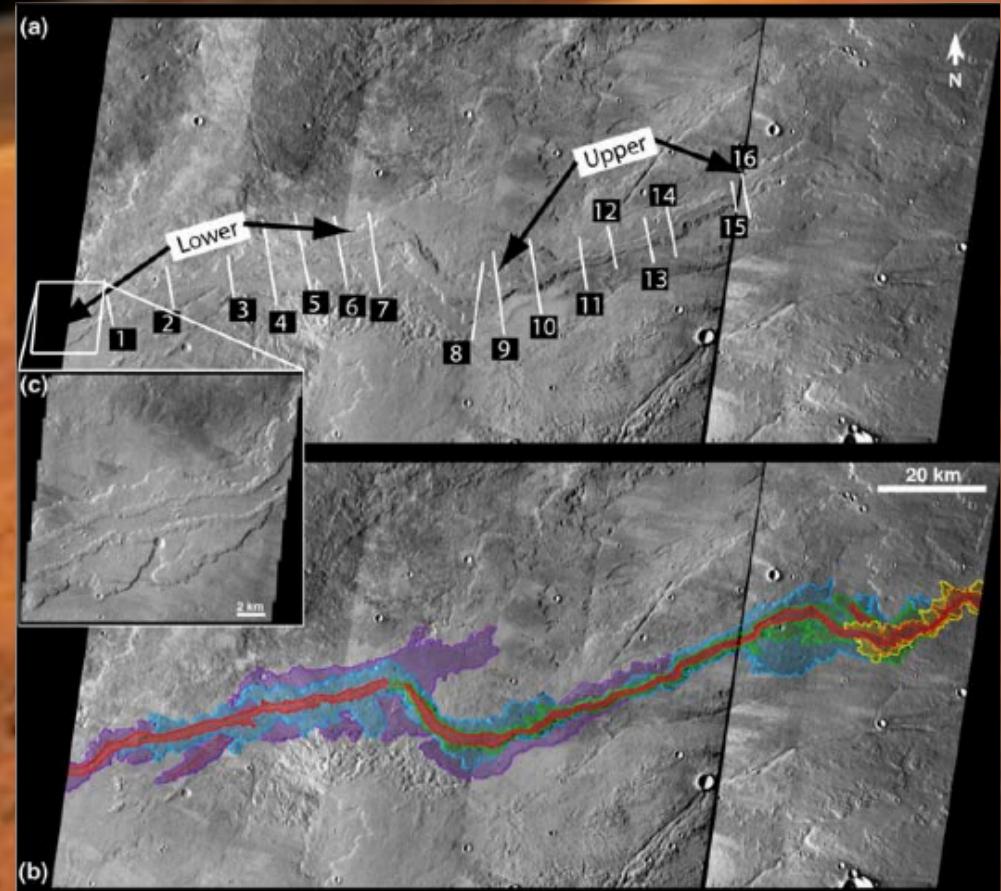
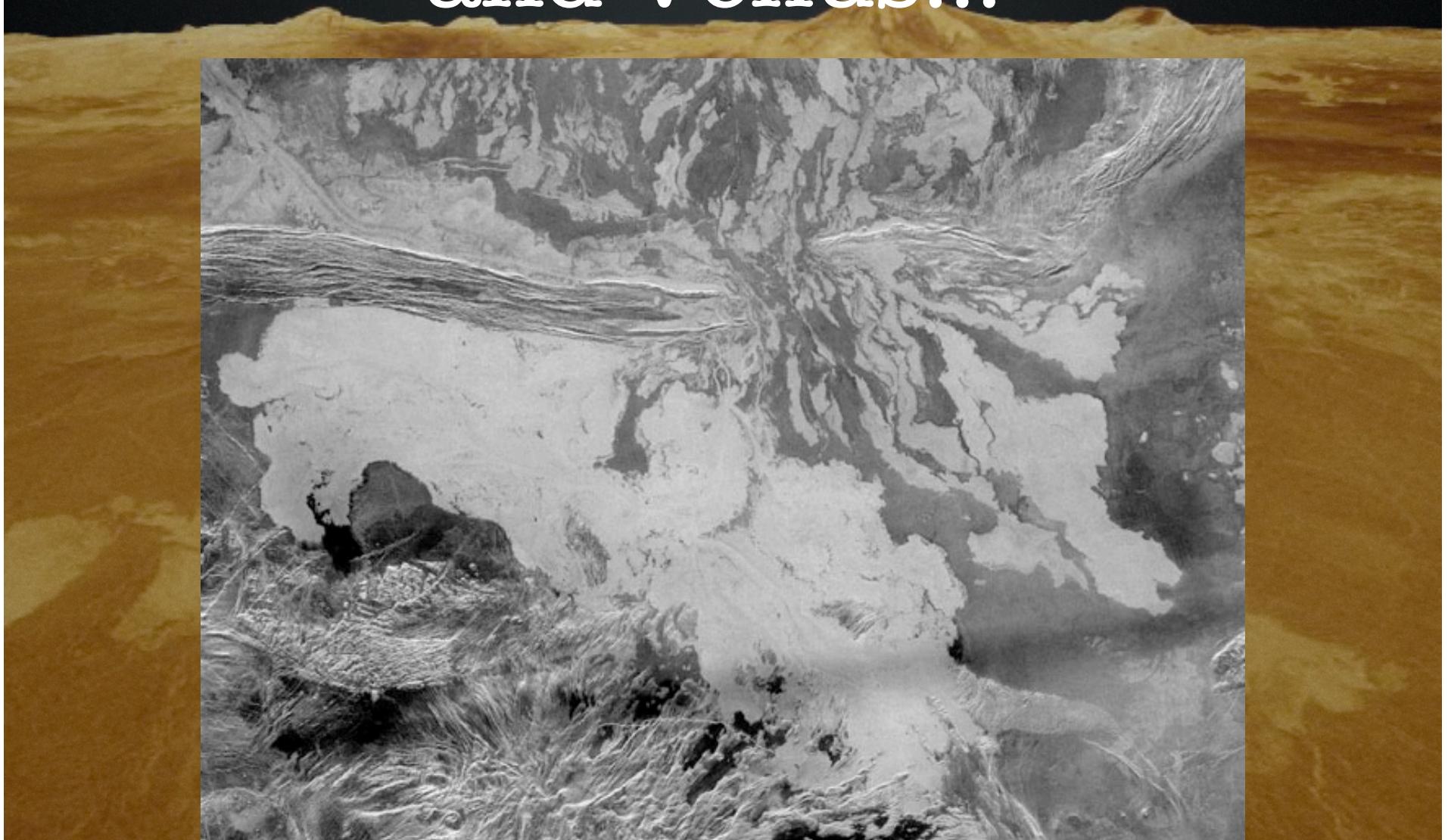


Figure 1. (a) Mosaic of Thermal Emission Imaging System (THEMIS) daytime infrared images (100 m pixel^{-1}) showing a 189 km long segment of a lava flow (flow 3 in Table 1 and Figure 7) in the Tharsis plains southwest of Alba Patera. Flow direction is from east to west (right to left). Cross-flow profile locations (white lines) and corresponding numbers refer to detailed measurement locations in Tables 4 and 5. (b) Coloration depicts central channel (red) and several generations of levees ranging in approximate order of youngest to oldest from orange, yellow, green, blue, and purple. (c) Inset is THEMIS Visible image V12686014 (37 m pixel^{-1}) showing detail of channel and levees.

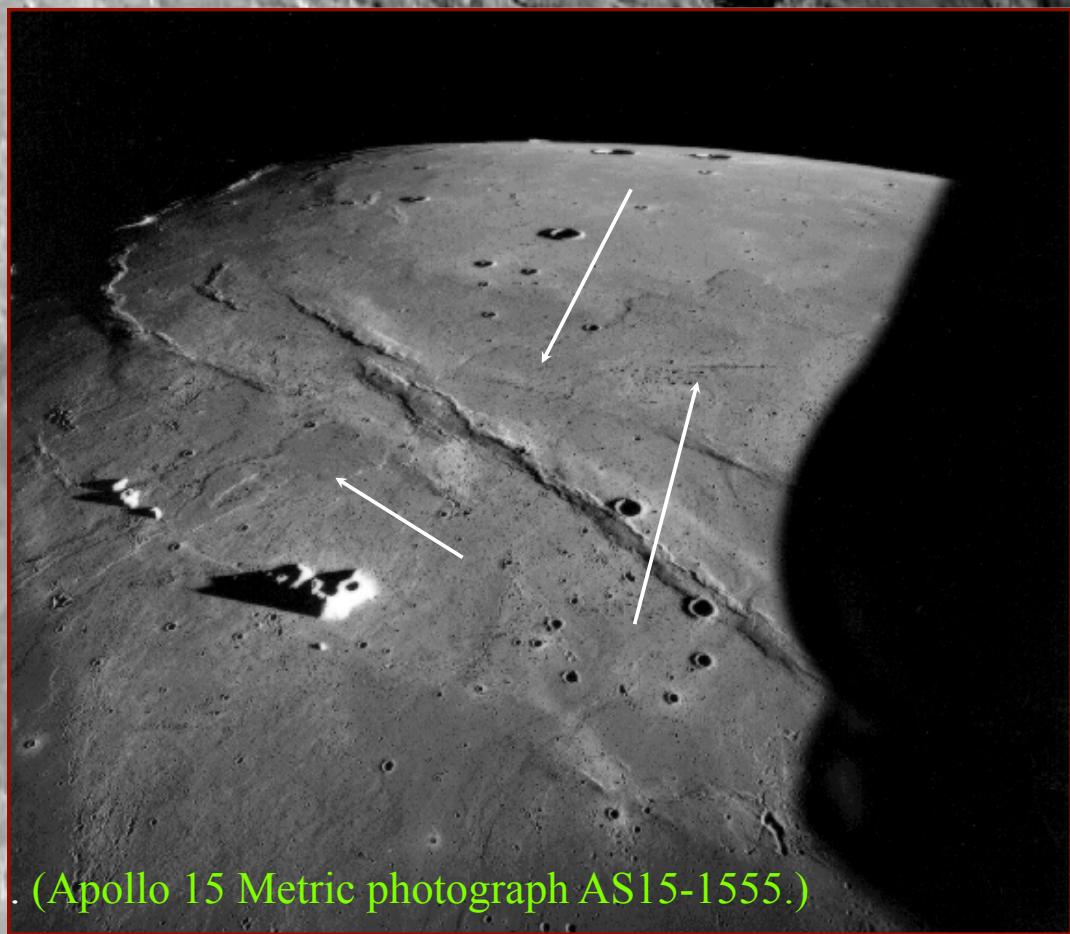
Glaze et al 2009

and Venus...



NASA's Magellan
project

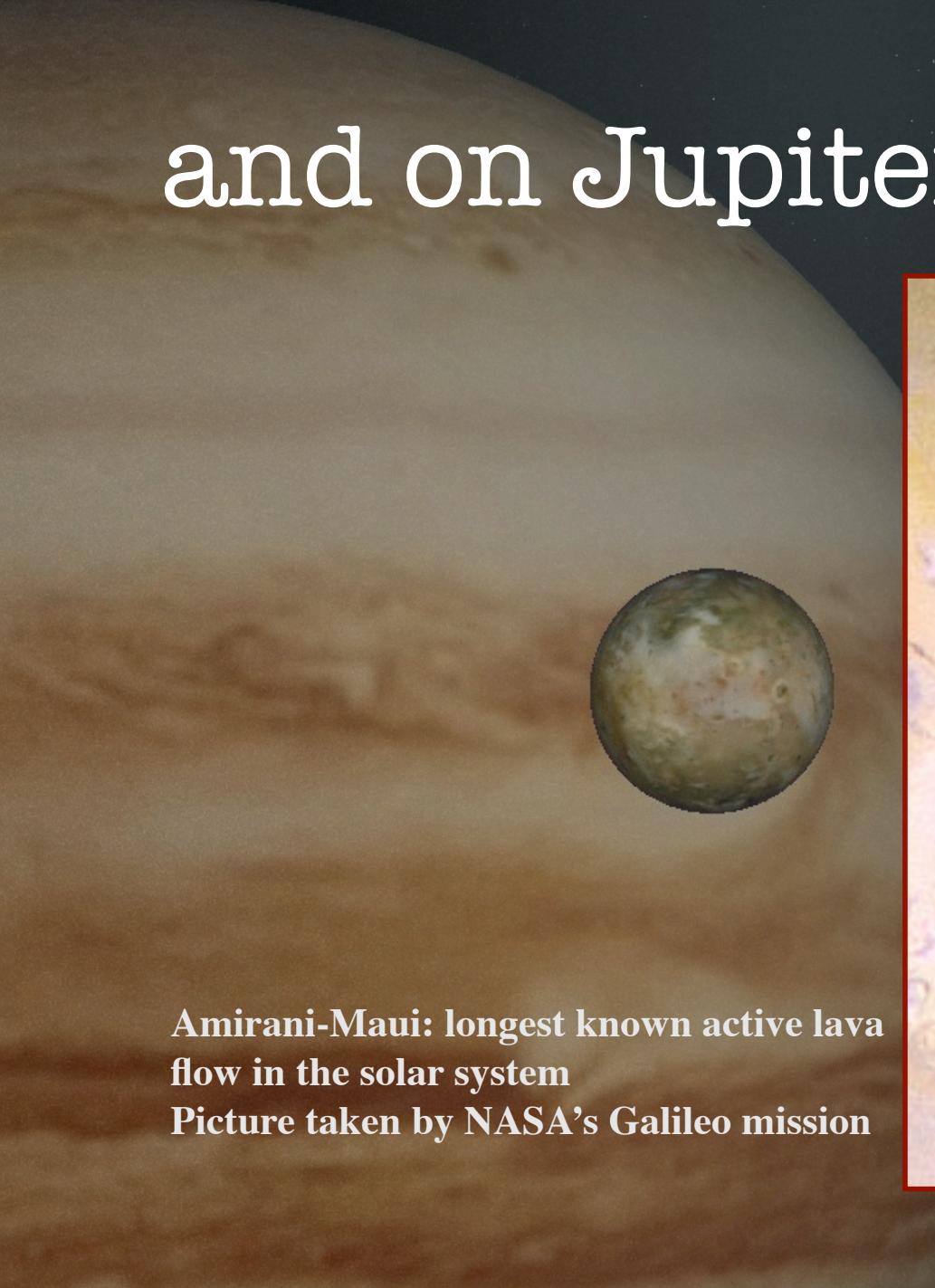
On our moon



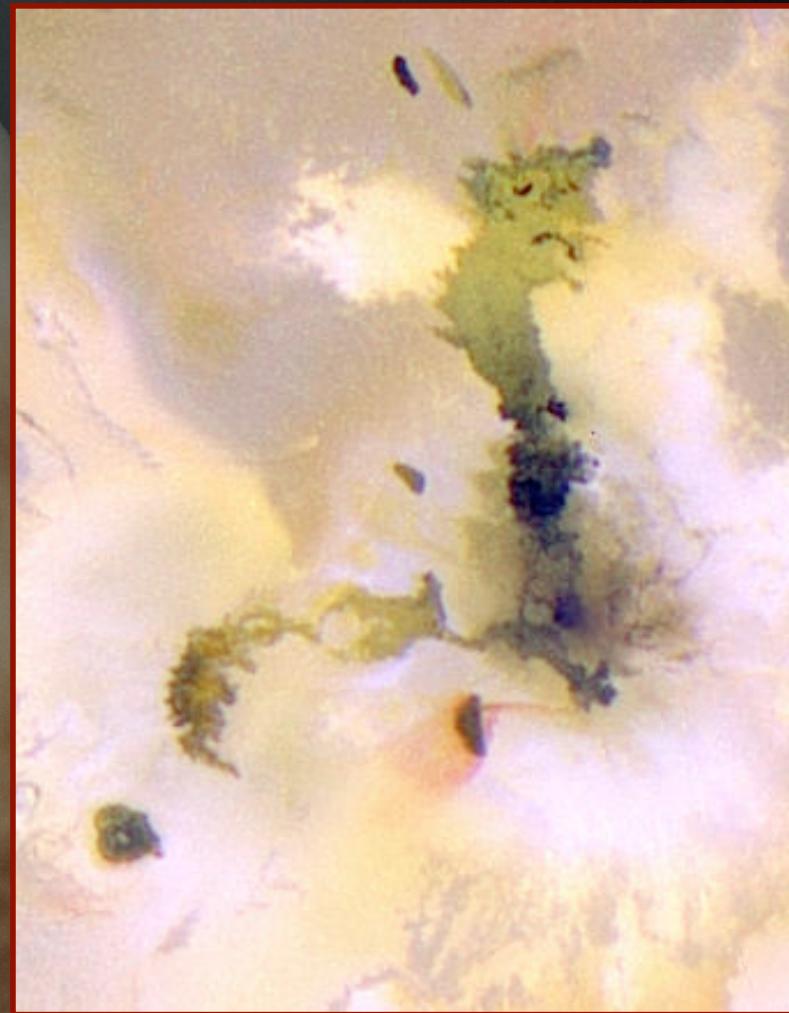
(Apollo 15 Metric photograph AS15-1555.)

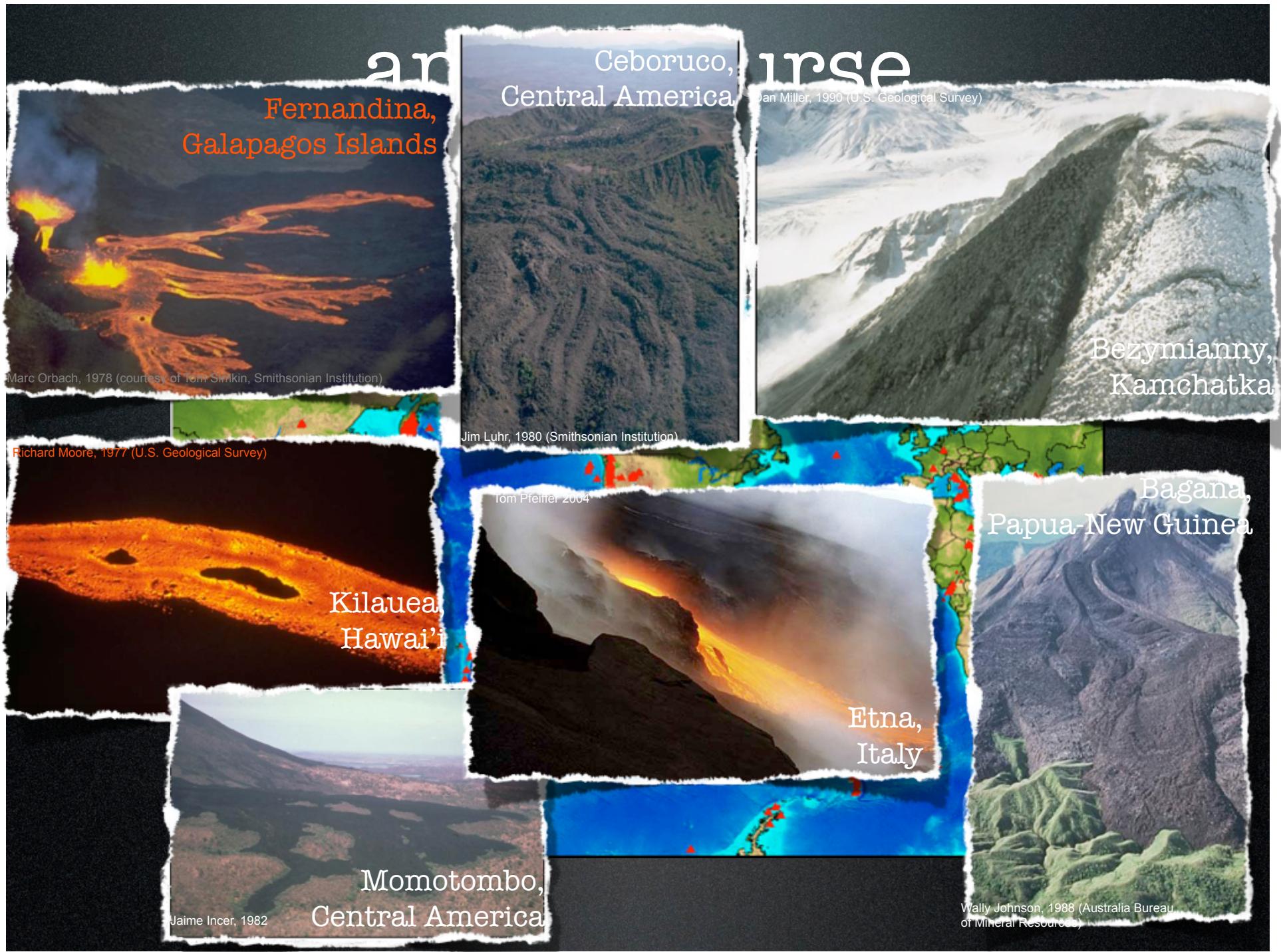


and on Jupiter's moon Io



Amirani-Maui: longest known active lava
flow in the solar system
Picture taken by NASA's Galileo mission



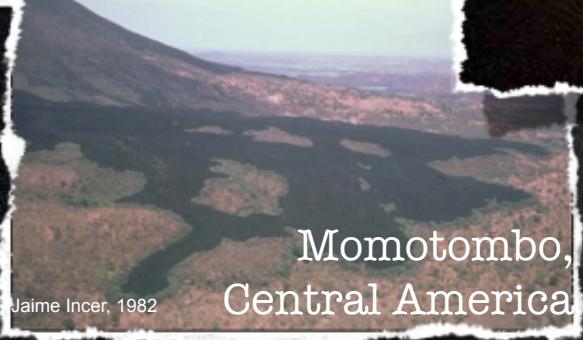




Fernandina,
Galapagos Islands



Kilauea,
Hawai'i



Momotombo,
Central America



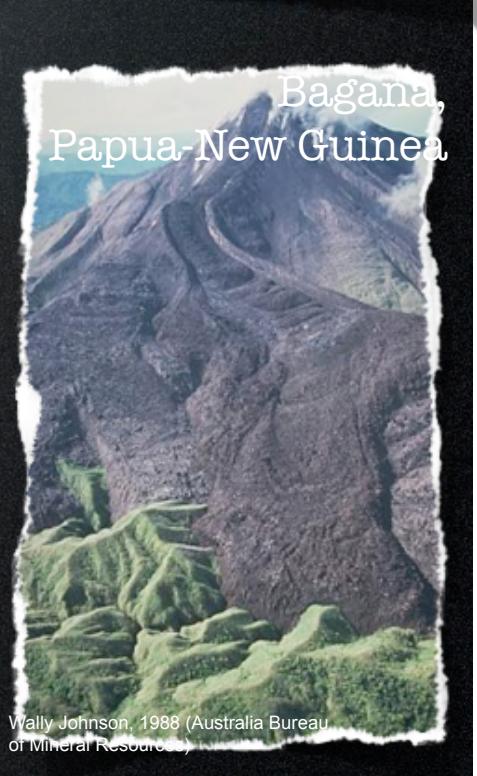
Ceboruco,
Central America



Bezymianny,
Kamchatka

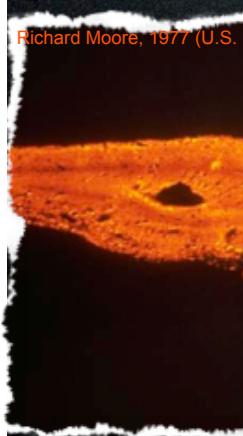


Etna,
Italy

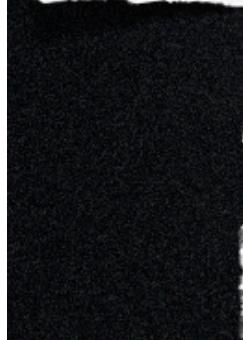


Bagana,
Papua New Guinea

Jan Miller, 1990 (U.S. Geological Survey)



Richard Moore, 1977 (U.S. Geological Survey)



Jaime Incer, 1982

Wally Johnson, 1988 (Australia Bureau
of Mineral Resources)

Lava flows are beautiful But are also a hazard!

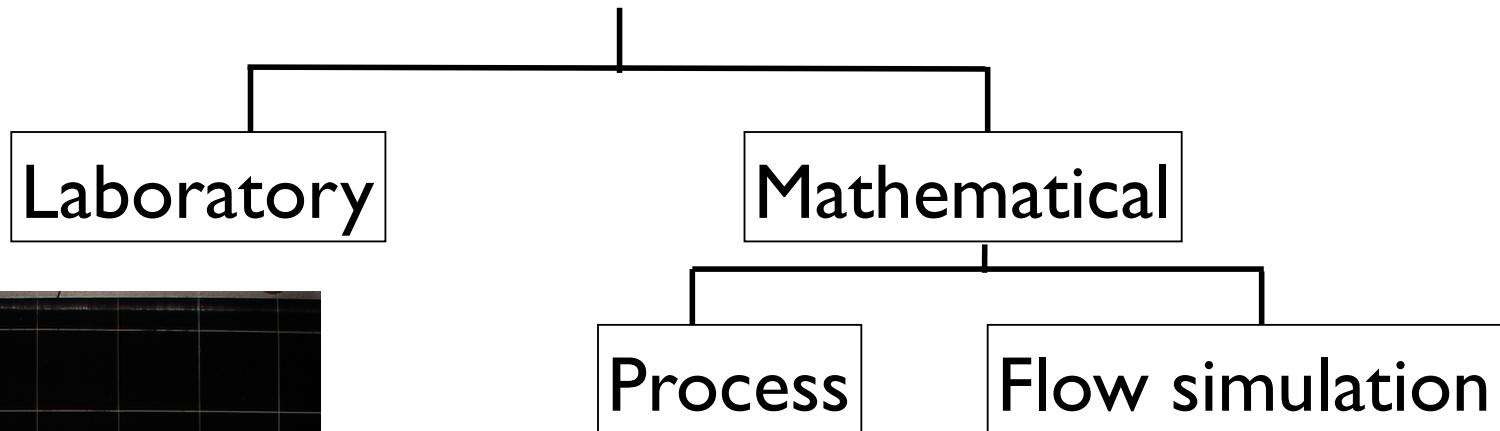


Etna south slope,
2004

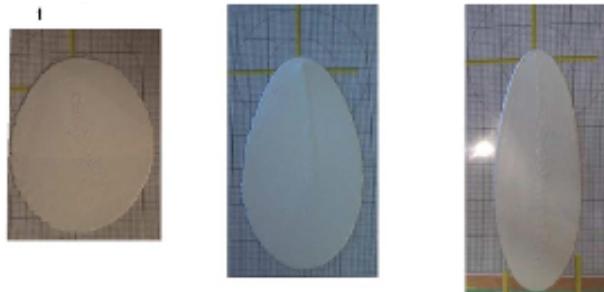
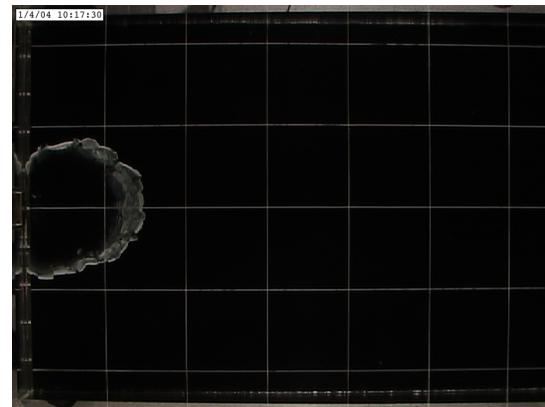
Why we need models?

- Understand processes, important effects
- Predict flow path and speed – before and during eruptions
- Help interpret past eruptions

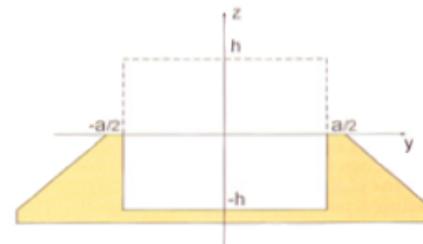
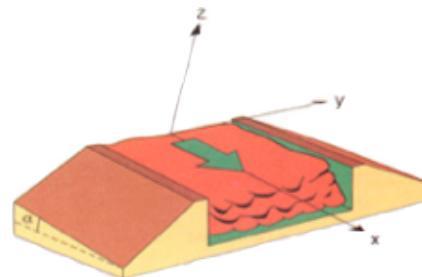
Conceptual Types of Lava Flow Models



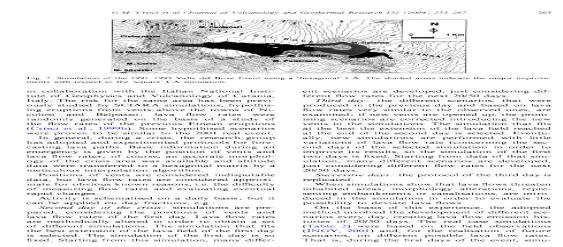
Kerr et al 2006



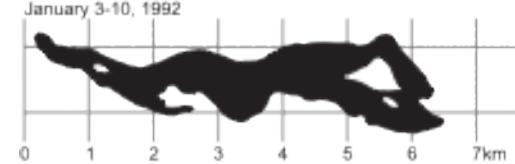
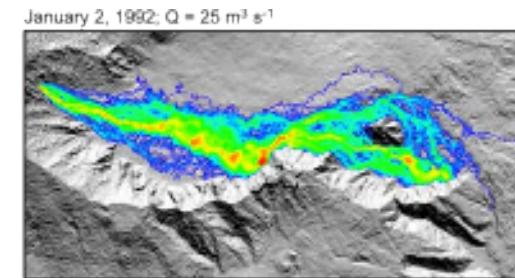
Balmforth et al. 2006



Tallarico and Dragoni, 2009



Crisci et al. 2004

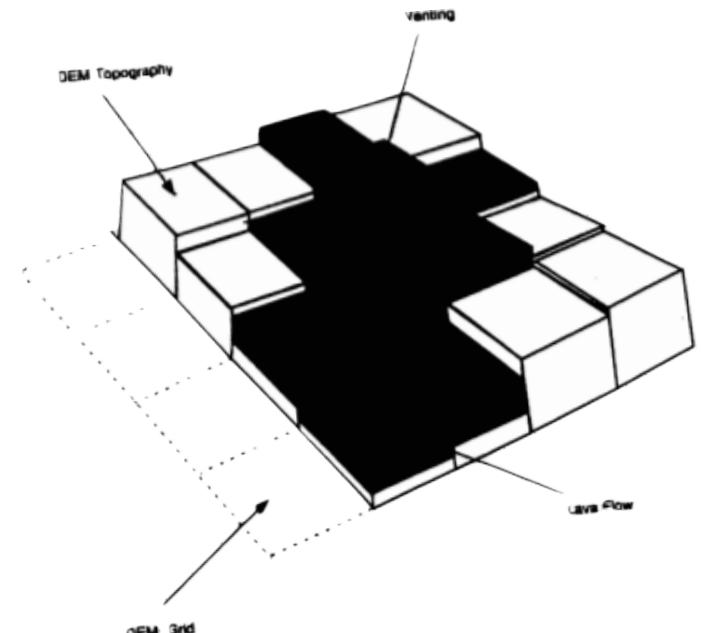
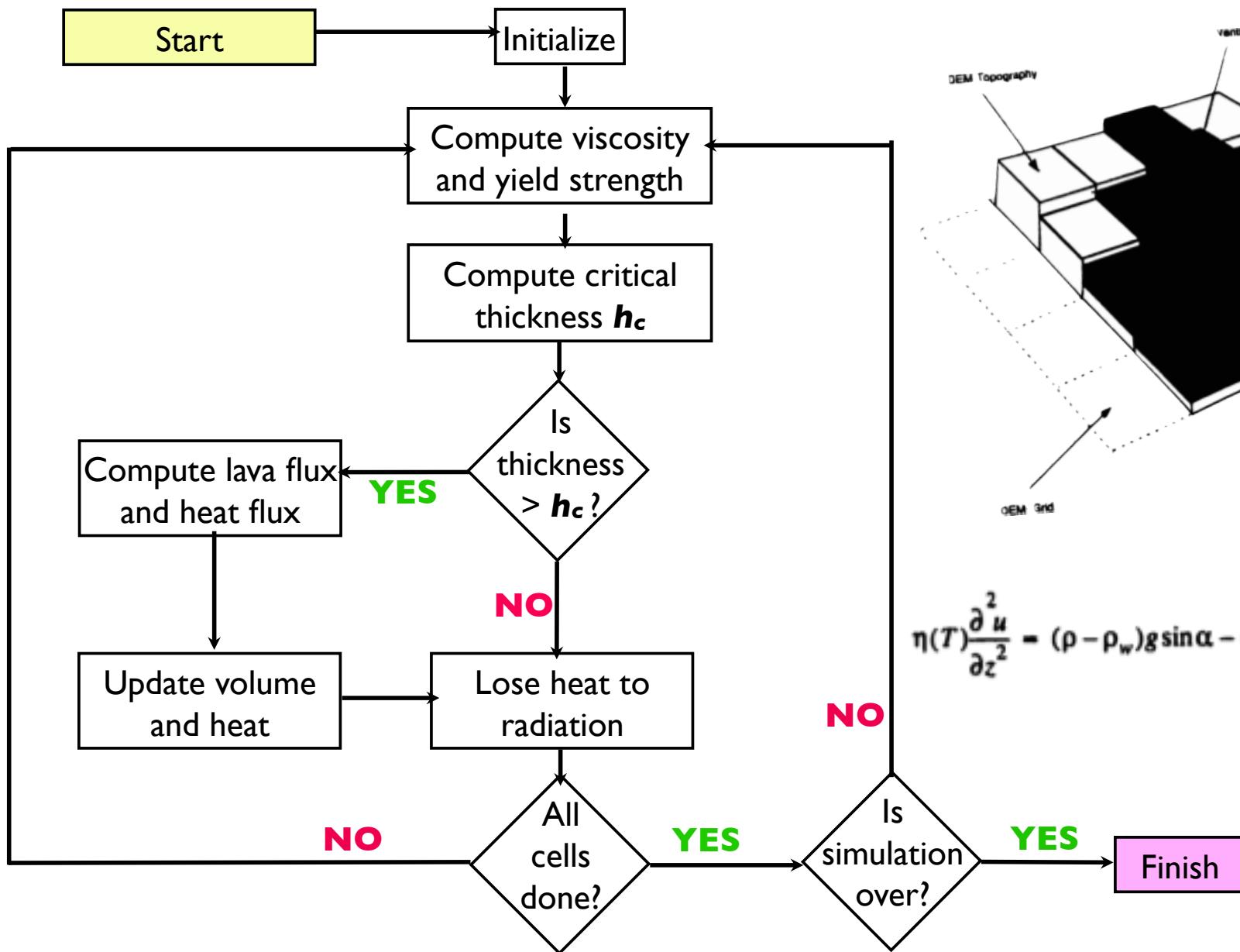


Wright et al. 2008

Flow Simulation Codes

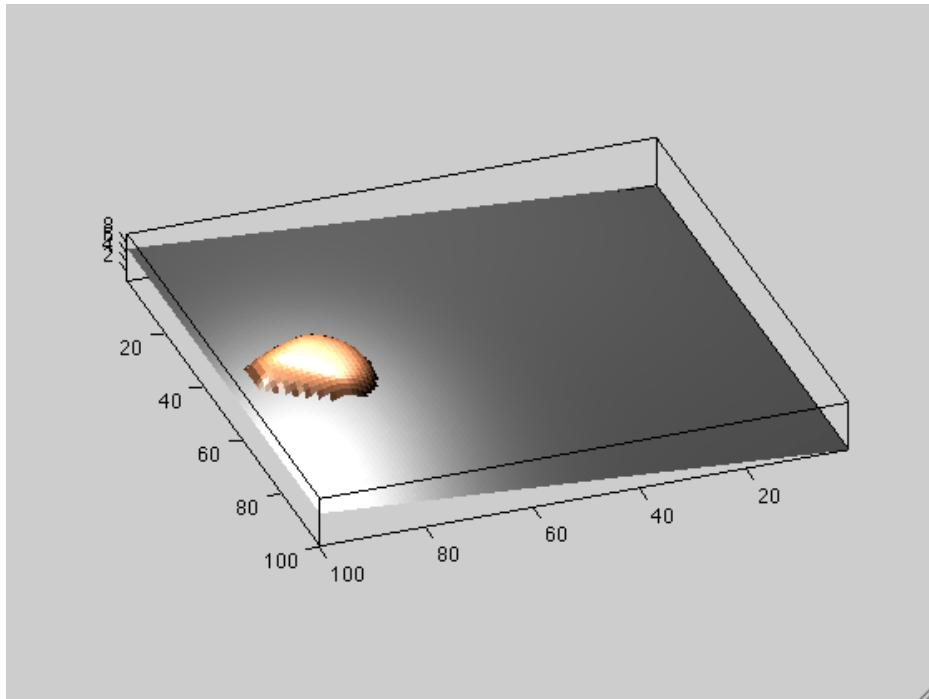
Code name	Dimensions	Numerical technique	Rheology	References
FLOWGO	1	Control volume	Bingham	Harris and Rowland (2001); Harris et al. (2007)
FLOWFRONT	2 map view	Implicit description of flow front	Bingham or power-law	Young and Wadge (1990)
Ishihara	2 map view	Cellular Automata	unspecified	Ishihara et al (1990)
SCIARA	2 map view	Cellular Automata	Temperature-dependent 'adherence parameter'	Barca et al. (1993); Crisci et al. (2003); Crisci et al. (2004); Spataro et al. (2004); D'Ambrosio et al. (2005)
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MAGFLOW	2 map view	Cellular Automata with Monte Carlo	Bingham	Vicari et al. (2007); Del Negro et al. (2008)
Costa and Macedonio	2 map view	Shallow water approximation, CLAWPACK Finite Volume package	Bingham	Costa and Macedonio (2005)
LavaSIM	3	Simplified Marker and Cell (SMAC)	Bingham	Hidaka et al. (2005); Proietti et al. (2009)
SPHysics	3	Smoothed Particle Hydrodynamics	power-law	Vicari et al. (2010)

Cellular Automata

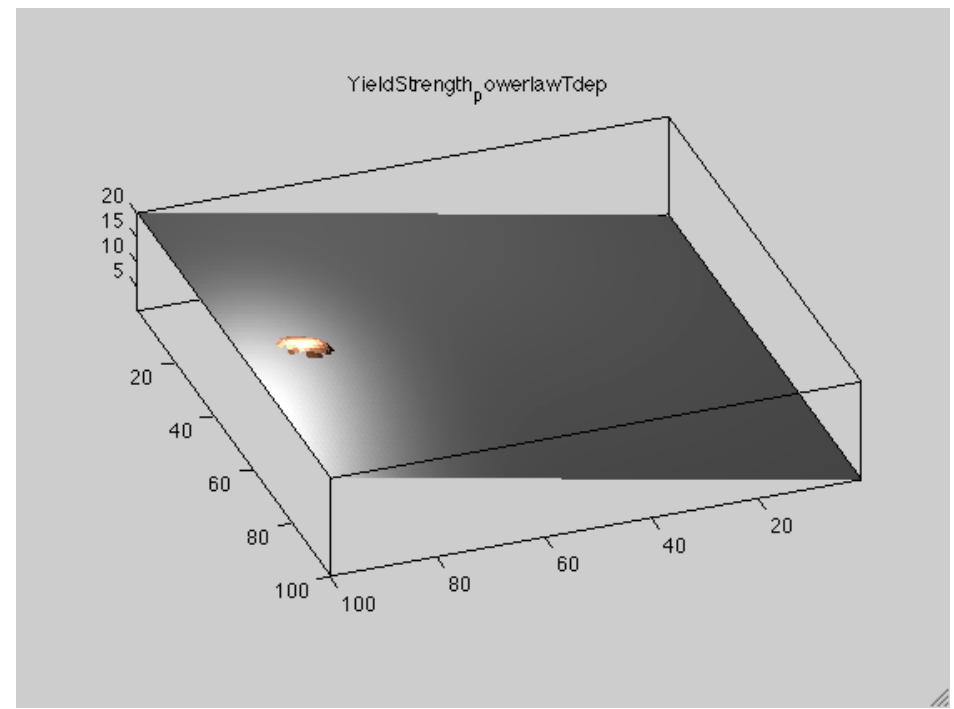


$$\eta(T) \frac{\partial^2 u}{\partial z^2} = (\rho - \rho_w) g \sin \alpha - (\rho - \rho_w) g \cos \alpha \frac{\partial h}{\partial x}$$

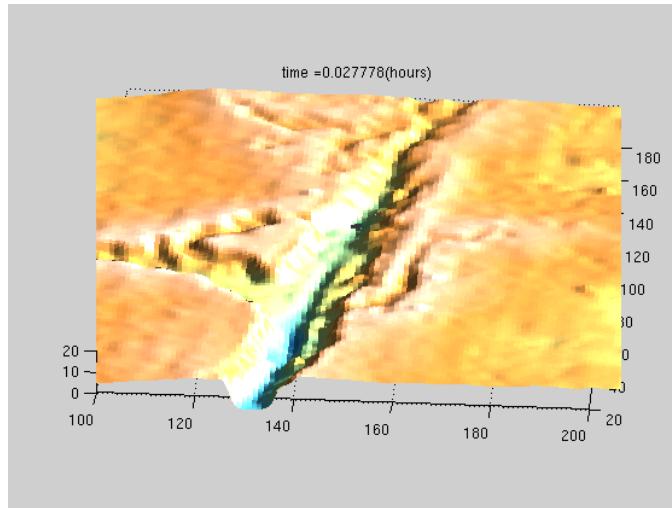
Cellular Automata



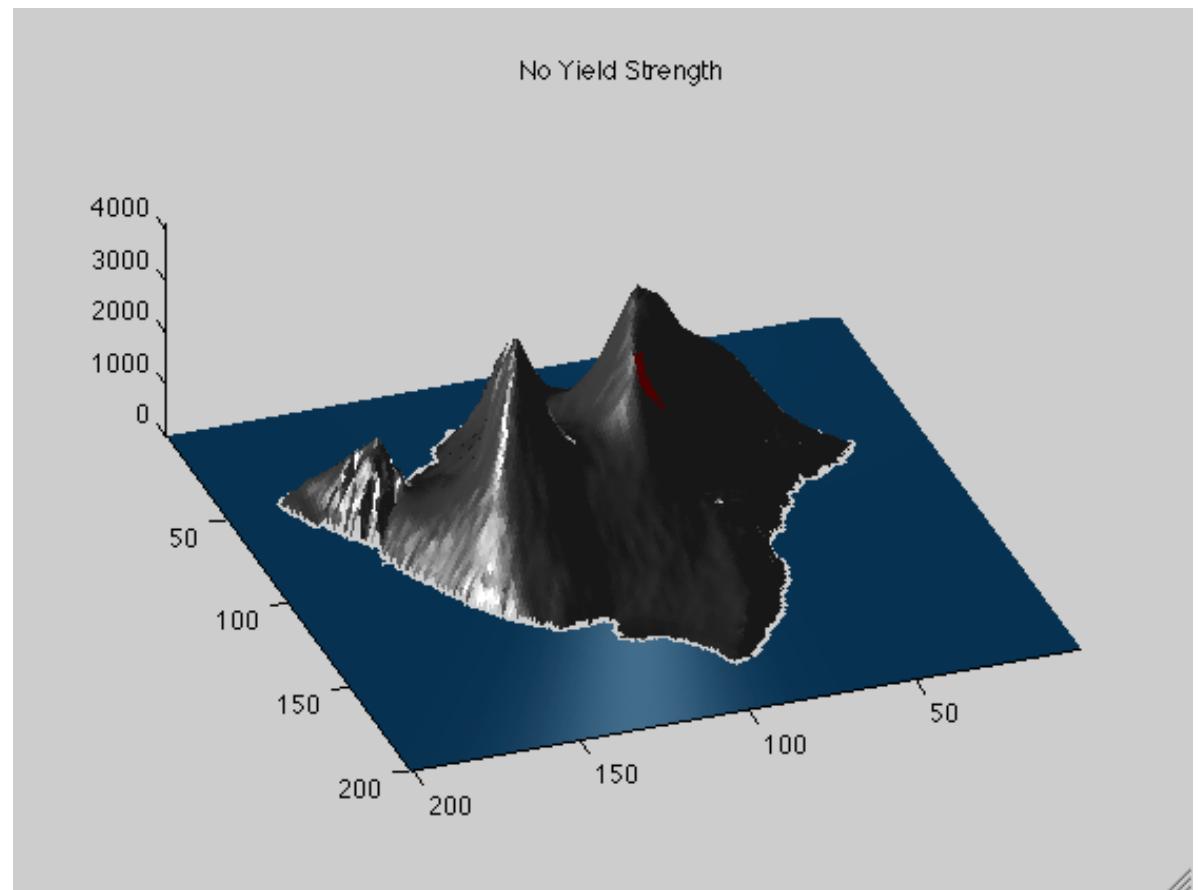
Flow on inclined plane:
Note the influence of changing
viscosity and yield strength



Cellular Automata



Viscous lava, on East Pacific Rise
topography



Weak lava with no yield strength
Big Island of Hawai'i topography

Flow Simulation Codes

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Why 3D is important?

Processes difficult/impossible in vertically-integrated models:

- Self-channelization
- Levee construction and breaching
- Pressure ridges
- Thermal erosion
- Lava tubes



Lava flow on Santiaguito.
Thanks to Rüdiger P. Escobar Wolf

Flow Simulation Codes

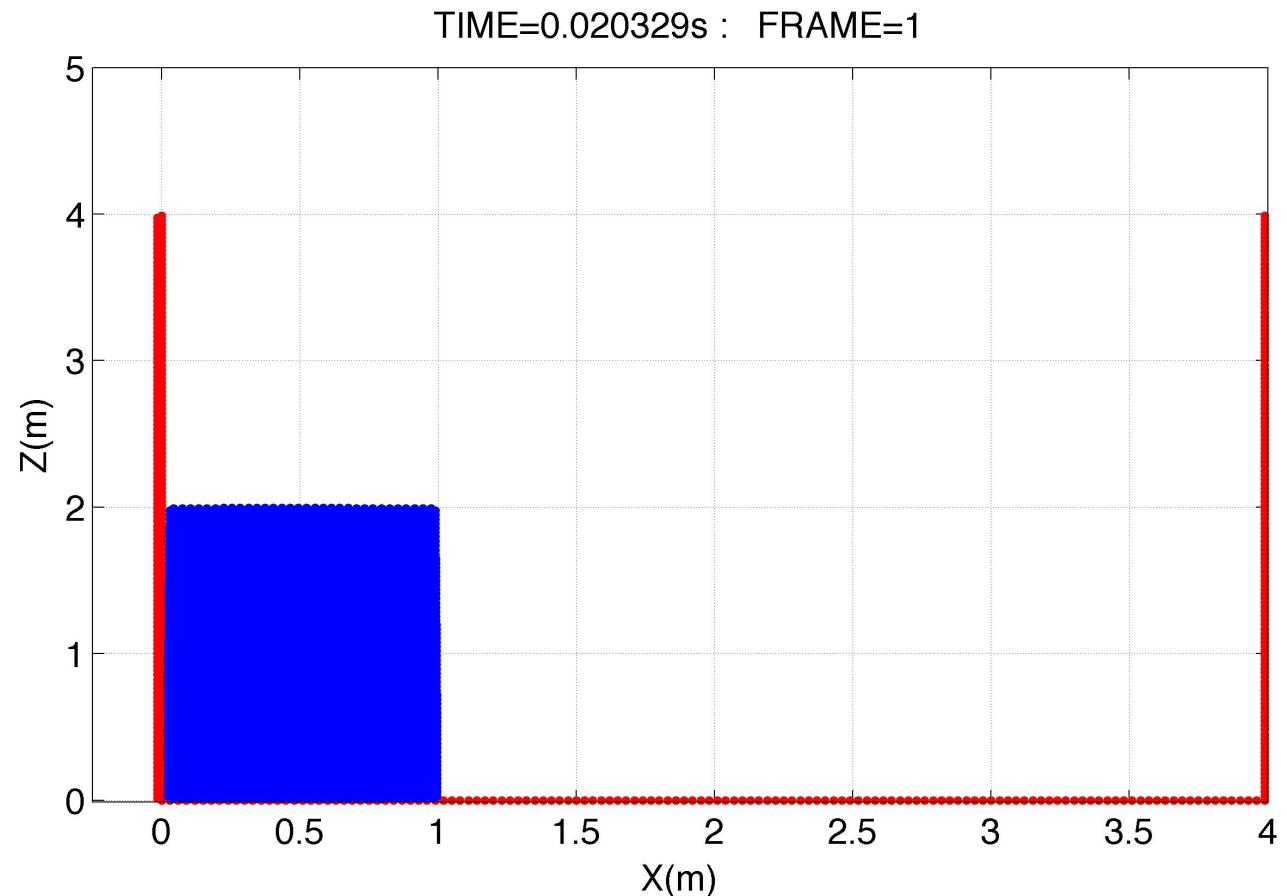
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Smoothed Particle Hydrodynamics (SPH)

Free
surface is
straight
forward

Might be
computationally
expensive

Codes usually
free

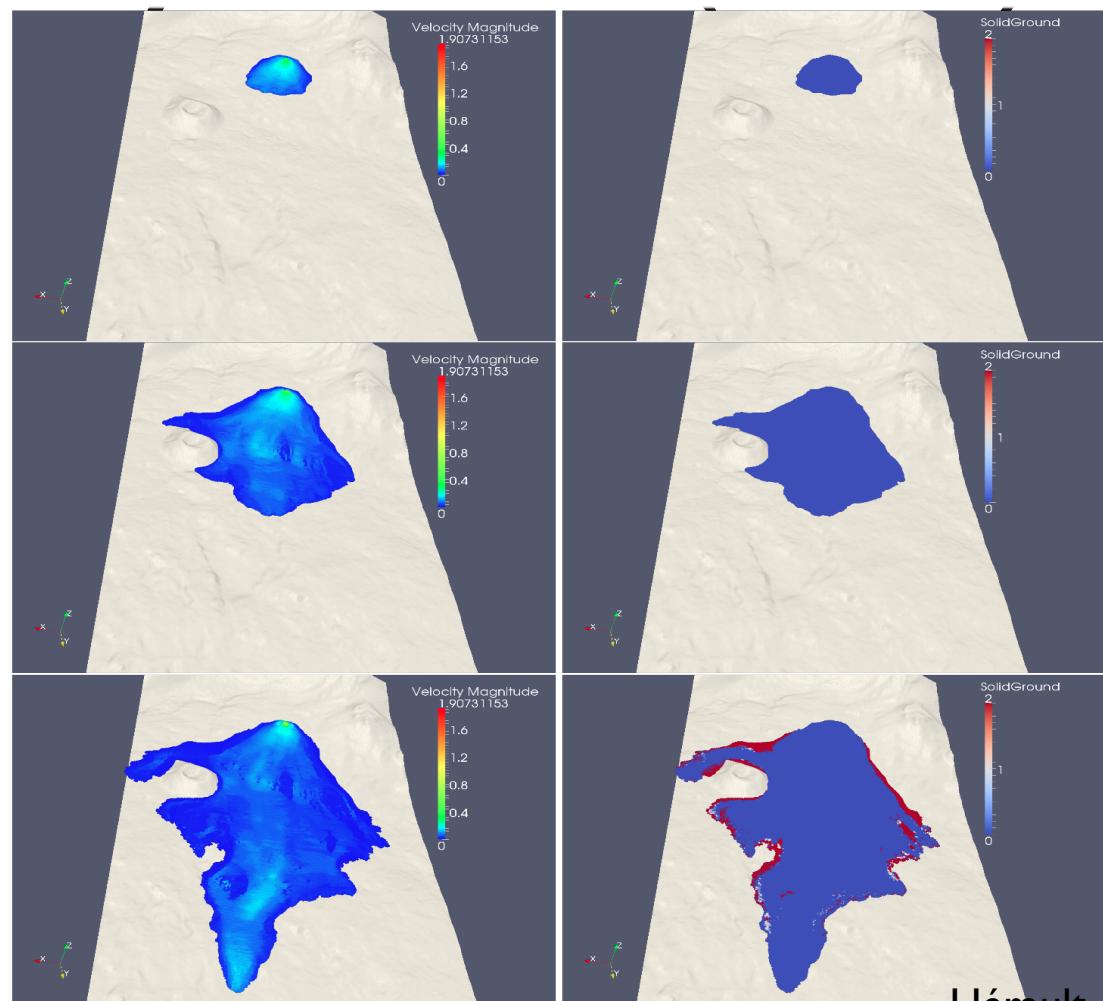


Animation made using SPHysics

Smoothed Particle Hydrodynamics (SPH)

Fast – runs on
GPUs using
CUDA

Under
development,
not fully
validated



Héault et al 2010

Adaptive Finite Element



Solve fluid dynamics equations

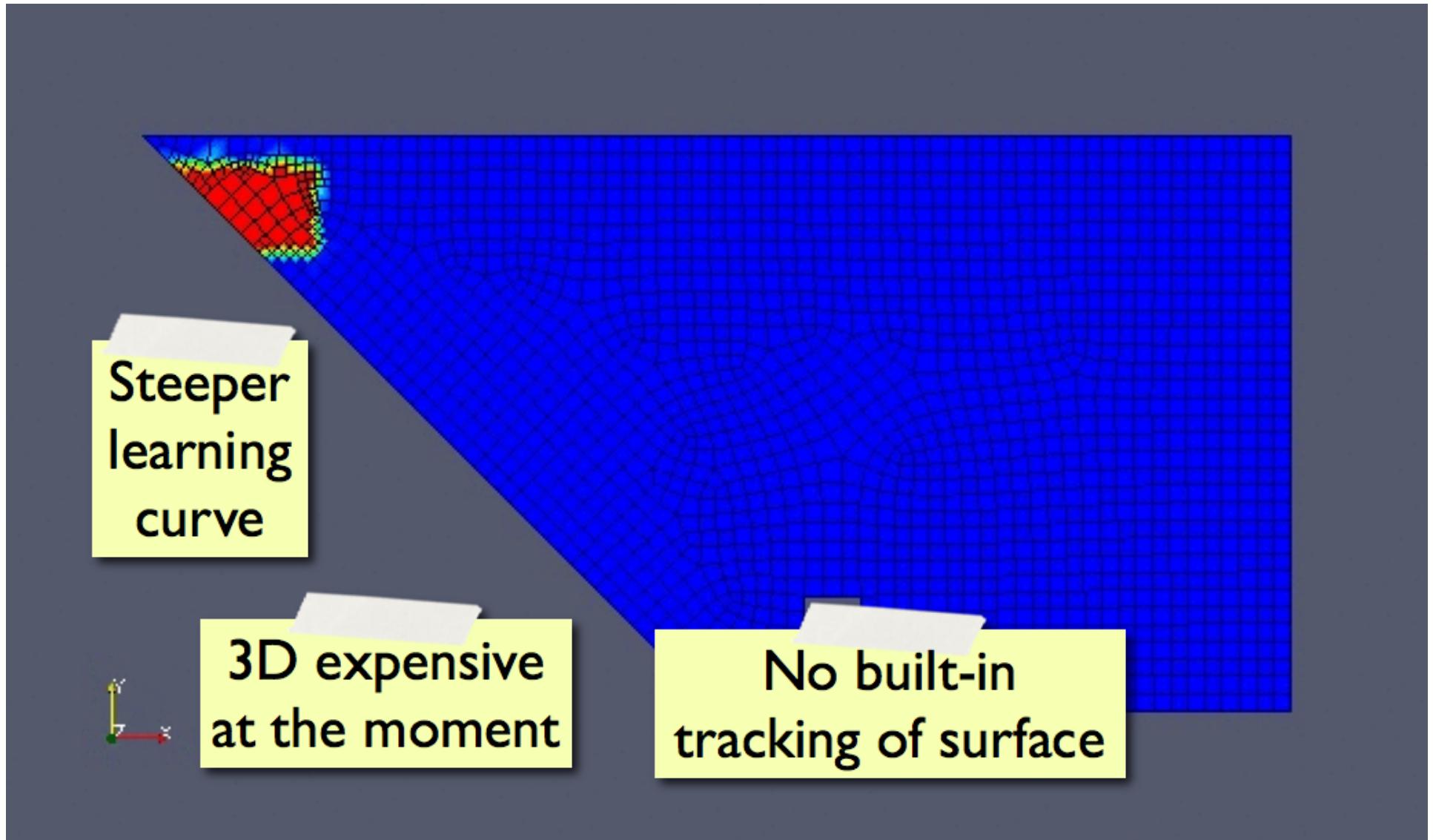
Wide range of rheologies

Support for high variability



deal.II website

Adaptive Finite Element



Animation: *deal.II* website

The Next Step (“wish list”)

- Flow-scale models that have:
 - Vertical and horizontal variations
 - True free surface
 - Solution of flow equations directly
 - 3D capabilities, to enable:
 - Self channelization
 - levee construction and breaching
 - Pressure ridges
 - Wide range of lava rheologies

